

Jump Start To Learning

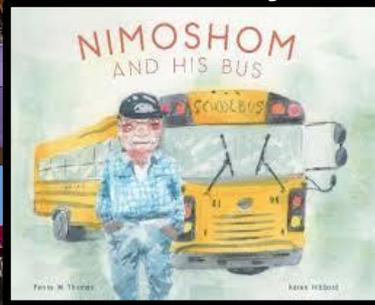
Oral Language in the
early years....

How to Extend Oral Language:

Ask your child this when
reading a book:

- What do you see on this page?
- Can you find the _____?
- What's going to happen on the next page?
- How does it make you feel?

Click the Picture
for the Story...



Oral language is an important part of your child's development. It is easy for parents to incorporate language into everyday moments.

Activities that enhance oral language development:

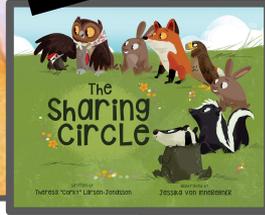
- Reading to your child
- Tell stories - use pictures or toys to add detail
- Sing and tell jokes
- Adding Conversation to table top activities such as Play Dough, Lego time, snack or meal time. Narrate as you do the activity.

Here are some Links to oral language videos and activities to get you started....

- [The Little Raindrop](#)
- [Learning about the Water Cycle](#)
- Try this activity... you just need a piece of paper, some paint, a straw and lots of breath... [Blowing Rain Painting](#)

Jump Start To Learning Fine Motor and Math for Early Learning.

Story Link Below...



Loose Parts Play

Try using some pieces from your recycling bin.

- Lay out scissors, tape, glue and markers.
- Let your child explore and create using the materials.

Use the link [Let's Play - April Edition](#) for more information on how to get started.

Fine Motor Play...

- * Finger Painting
- * Sorting Pom Poms
- * Colouring
- * Playdough
- * Stringing Beads or Noodles



Let's Talk Numbers....

When preparing for Kindergarten we try to help our children recognize what numbers look like and create those links between the numbers and experiences in everyday life. For example many four year olds will say to you while counting "4... hey my number is 4!"

Here are some Stories and Activities to get you started at home

[Counting with Cereal from School District 60](#)

[Ten Black Dots with Mrs. Wagner](#)

Make your black dots into a free art project while learning your numbers... here the link on how [Ten Black Dots Art Activity](#)

